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**Marks'**

# **Standard Handbook for Mechanical Engineers**

***Revised by a staff of specialists***

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### MARKS' STANDARD HANDBOOK FOR MECHANICAL ENGINEERS

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For th  
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Control of roughness, the finely spaced surface-texture irregularities resulting from the manufacturing process or the cutting action of tools or abrasive grains, is the most important function accomplished through the use of these standards, because roughness, in general, has a greater effect on performance than any other surface quality. The roughness-height index value is a number which equals the arithmetical average deviation of the minute surface irregularities from a hypothetical perfect surface, expressed in either millionths of an inch (microinches,  $\mu\text{in}$ , 0.000001 in) or in micrometers,  $\mu\text{m}$ , if drawing dimensions are in metric, SI units. For control purposes, roughness-height values are taken from Table 13.5.3, with those in boldface given preference.

The term *roughness cutoff*, a characteristic of tracer-point measuring instruments, is used to limit the length of trace within which the asperities of the surface must lie for consideration as roughness. Asperity spacings greater than roughness cutoff are then considered as waviness.

*Waviness* refers to the secondary irregularities upon which roughness is superimposed, which are of significantly longer wavelength and are usually caused by machine or work deflections, tool or workpiece vibration, heat treatment, or warping. Waviness can be measured by a dial indicator or a profile recording instrument from which roughness has been filtered out. It is rated as maximum peak-to-valley distance and is indicated by the preferred values of Table 13.5.4. For fine waviness control, techniques involving contact-area determination in percent (90, 75, 50 percent preferred) may be required. Waviness control by interferometric methods is also common, where notes, such as "Flat within XX helium light bands," may be used. Dimensions may be determined from the precision length table (see Sec. 1).

*Lay* refers to the direction of the predominant visible surface-roughness pattern. It can be controlled by use of the approved symbols given in Table 13.5.5, which indicate desired lay direction with respect to the boundary line of the surface upon which the symbol is placed.

Flaws are imperfections in a surface that occur only at infre-

quent intervals. They are usually caused by nonuniformity of the material, or they result from damage to the surface subsequent to processing, such as scratches, dents, pits, and cracks. Flaws should not be considered in surface-texture measurements, as the standards do not consider or classify them. Acceptance or rejection of parts having flaws is strictly a matter of judgment based upon whether the flaw will compromise the intended function of the part.

To call attention to the fact that surface-texture values are specified on any given drawing, a note and typical symbol may be used as follows:

✓ Surface texture per ANSI B46.1

Values for nondesignated surfaces can be limited by the note

✓ All machined surfaces except as noted.

## MEASUREMENT AND PRODUCTION

Tracer-point analyzers provide an effective and rapid means for determining roughness values. Optical straightedge shadow and interference microscopes provide for measurement and comparison. Standard replicas of typical machined surfaces provide less accurate but adequate reference and control of rougher surfaces over 16  $\mu\text{in}$ .

Various production processes can produce surfaces within the ranges shown in Table 13.5.6. For production efficiency, it is best that critical areas requiring surface-texture control be clearly designated on drawings so that proper machining and adequate protection from damage during processing will be ensured.

## SURFACE QUALITY VERSUS TOLERANCES

It should be remembered that surface quality and tolerances are distinctly different attributes that are controlled for com-

Table 13.5.3 Preferred Series Roughness Average Values ( $R_a$ ) Micrometres ( $\mu\text{m}$ ); Microinches ( $\mu\text{in}$ )

$\mu\text{m}$	$\mu\text{in}$	$\mu\text{m}$	$\mu\text{in}$	$\mu\text{m}$	$\mu\text{in}$	$\mu\text{m}$	$\mu\text{in}$	$\mu\text{m}$	$\mu\text{in}$
0.012	0.5	0.125	5	0.50	20	2.00	80	8.0	320
0.025	1	0.15	6	0.63	25	2.50	100	10.0	400
<b>0.050</b>	<b>2</b>	<b>0.20</b>	<b>8</b>	<b>0.80</b>	<b>32</b>	<b>3.20</b>	<b>125</b>	<b>12.5</b>	<b>500</b>
0.075	3	0.25	10	1.00	40	4.0	160	15.0	600
<b>0.10</b>	<b>4</b>	0.32	13	1.25	50	5.0	200	20.0	800
		<b>0.40</b>	<b>16</b>	<b>1.60</b>	<b>63</b>	<b>6.3</b>	<b>250</b>	<b>25.0</b>	<b>1000</b>

Table 13.5.4 Preferred Series Maximum Waviness Height Values

mm	in	mm	in	mm	in
0.0005	0.00002	0.008	0.0003	0.12	0.005
0.0008	0.00003	0.012	0.0005	0.20	0.008
0.0012	0.00005	0.020	0.0008	0.25	0.010
0.0020	0.00008	0.025	0.001	0.38	0.015
0.0025	0.0001	0.05	0.002	0.50	0.020
0.005	0.0002	0.08	0.003	0.80	0.030